



The Walworth Barbour

AMERICAN INTERNATIONAL SCHOOL
In Israel Inc.

MUN Rules of Procedure – Specialized Committees (These rules supplement the general [Rules of Procedure](#) for the conference. In case of any conflict between the rules, the Specialized rules of procedure will take precedence.

All Specialized committees:

Rule 23 Moment of silence

At the beginning of each session, a delegate may motion for a moment of silence. This motion requires the statement of the circumstances prompting such a moment of silence, and can be passed at the chairs' discretion without a vote. If passed, a few seconds of silence are to be observed by the committee, during which all members, including chairs, admins and guests, are to behave in an appropriately somber fashion.

Security Council/Historical Security Council

Rule 24 P-5 Veto

In Security Councils, for substantive votes only, the permanent 5 members (China, France, Russia, UK, US) have a veto. If cast, this vote prevents any substantive vote from proceeding.

Rule 25 Motion for a P-5 Caucus

A motion for a P-5 caucus allows the Permanent 5 members to meet privately to attempt to resolve disagreements on substantive members and avoid a veto. Such a motion can be accepted by chair's discretion without a vote, and the subsequent caucus should not exceed 15 minutes.

Rule 26 Motion to make vote substantive

If passed by a simple majority, an otherwise procedural vote is treated as if it were substantive, enabling vetoes as well as abstentions.

Rule 27 Motion to make vote procedural

If all P-5 countries vote in favor, then a substantive vote may be treated as procedural, in which case there will not be a veto. (highly unlikely to occur in practice)



The Walworth Barbour

AMERICAN INTERNATIONAL SCHOOL
In Israel Inc.

Rule 28 Motion to Vote Clause by Clause

If passed by a simple majority, this motion allows the committee to vote on each clause separately. Only the clause or clauses which pass by the necessary majority will then be part of the resolution.

Rule 29 Motion to Consult with the UN representative

If passed by a simple majority, the committee can summon a particular UN undersecretary general, special rapporteur, or other UN expert pertinent to the topic being debated. It will be the responsibility of the Secretariat to provide such an expert by the next committee session.

Senate

Rule 30 Motion to Caucus by Party

If passed by a simple majority, the senators can hold an unmoderated caucus with their respective parties (the independents currently caucus with the Democratic party). Any senator wishing to change the party they caucus with must submit a note in writing to the chairs explaining their decision to change.

Rule 31 Motion to Consult with an Expert

If passed by a simple majority, this motion allows the Senate to invite an expert on a given topic to address the committee. It will be the responsibility of the Secretariat to provide such an expert by the next committee session.

Rule 32 Motion to Subpoena

The committee can oblige a witness to come testify to the committee on matters deemed to be of pressing national interest. Because this is a particularly forceful legal tool, it will require speakers for and against, and must pass by a 2/3ds majority. If passed it will be the responsibility of the Secretariat to provide such an expert by the next committee session.



The Walworth Barbour

AMERICAN INTERNATIONAL SCHOOL
In Israel Inc.

Rule 33 Motion to Get an Advisory Opinion

If passed by a simple majority, the Senate can use this motion to get an advisory opinion from the Senate Legislative Counsel. It will be the responsibility of the Secretariat to provide such a legal advisory opinion by the next committee session.

Rule 34 Bills– Senate Decisions

In the Senate, bills are to be drafted and voted upon. Voting upon bills is substantive, and a majority of at least two votes is required (i.e. in a committee of 20, the vote must be at least 11 to 9 to pass).

Russian Cabinet

Rule 35 Motion to Use the KGB

This motion allows the committee to investigate a member of the committee using the KGB's resources. This motion requires a 3/4ds majority and chairs' approval.

Rule 36 Motion to Suspend Debate to Drink Vodka

This motion requires a simple majority and chairs' approval. If passed the committee has a short break of 5 minutes (unless otherwise specified by the chair).

Rule 37 Motion to Hold a Referendum

This motion allows the committee to hold a referendum on a designated topic. The motion requires a 2/3ds majority. (e.g. "Motion to hold a referendum on whether to increase the number of troops sent to Syria"). If passed, the Secretariat together with the backroom will be responsible for reporting the results of the referendum.

Rule 38 Motion to Suspend Reporting

If passed by a simple majority, with chairs' discretion, the committee proceedings will be held in secret, without the presence of any members of the press corps, to protect national security interests.



The Walworth Barbour

AMERICAN INTERNATIONAL SCHOOL
In Israel Inc.

Saudi Cabinet

Rule 39 Motion to hold a Majlis

This motion requires a simple majority. If passed, the committee holds open consultations on a chosen topic, to which non-members of the committee, representing Saudi citizens, may participate. This adds an extra element of democracy by ensuring that a broader range of views may be shared in the committee.

Rule 40 Motion to Request a Fatwa

This motion requires a 2/3ds majority. If passed, the committee can request a legal ruling from the national Fatwa office. If passed it will be the responsibility of the Secretariat to provide such a ruling.

Rule 41 Appeal to the King

If a substantive vote fails, it may be sent on appeal to the King to override the vote as a final arbiter. This motion must be made immediately upon the failed vote, and requires a simple majority. Public directives qualify as substantive votes.

Rule 42 Summon the GCC

A motion to summon the GCC will call the [GCC member states](#) to send representatives to participate in a discussion with the Saudi cabinet. This discussion will begin with short speeches by a representative of each country present (including Saudi Arabia), followed by a moderated caucus not exceeding 10 minutes in duration. Summon the GCC can only be used once per day of the committee and requires a simple majority.

Star Wars Senate

Rule 43 Directives

A maximum of 3 Directives can be sent, including the following categories:

Military: If a world wants to take military action, a military directive should be used. This includes attacking another world, espionage, preemptive defensive actions, forming military alliances or sending military aid.



The Walworth Barbour

AMERICAN INTERNATIONAL SCHOOL

In Israel Inc.

Industrial Alliance: If 2 or more worlds wish to cooperate in the production of goods on a mass scale then they can decide to form an industrial alliance. This is a formal way to show that 2 or more planets are working together on producing goods.

Economic: Worlds can agree on free-trade agreements, agreements on taxes, work visas, etc.

Humanitarian: Agreements on providing support between different worlds.

Political: This entails any political actions a delegate wishes to take. These include but are not limited to: forming political alliances, sending a joint statement between like minded delegates to the rest of the senators

Rule 44 Challenge

A delegate can motion to debate with one other delegate one-on-one about a specific topic that should be specified when the motion is brought up. A challenge has a duration of 3 minutes and requires seconds and chairs' approval.

Rule 45 Break away

A delegate can motion to form a break away where the delegate motioning can step out of the committee room with 1-3 other delegates to have a private discussion. This discussion can be supervised by a chair if the delegates decide it's appropriate. This motion requires a second and the approval of the chairs.

Rule 46 Motion for Emergency Vote

This motion is by far the most powerful in the entire Galaxy. This entails a delegate motioning for a vote for the New Republic to do something as a whole. This could include military action by the New Republic where worlds have to commit troops or aid the military effort or giving emergency powers to a specific delegate to send a directive on behalf of the New Republic.

- Once a proposal of an Emergency Vote is brought up, a maximum of 6 delegates are able to speak either for or against it (but there MUST be an equal number of pro and against delegates speaking).
- A delegate can only motion for this ONCE during session III and ONCE during session VI
- The motion for emergency vote requires 2/3ds approval and is treated as a substantive vote.

Harry Potter Committee



The Walworth Barbour

AMERICAN INTERNATIONAL SCHOOL
In Israel Inc.

Rule 47 Motion for a Duel

If the committee is within one vote of reaching a decision, a delegate can motion for a duel against someone who voted the other way. This motion will be accepted at the chair's discretion, without any seconds. If the decision in question was procedural, the delegates will hear a Harry Potter trivia question, the first delegate to answer correctly wins the duel. If the decision in question is substantive (public directives), then each delegate can address a trivia question to the other person, and the first to stump their opponent while answering their own question correctly wins the duel. The decision will then follow the choice of the one duel-winner. For any uncertainties about the answers to duel questions, appeals can be made to the Grand Wizarding Committee.

Rule 48 Motion to Banish Technology

If this motion passes by a 2/3ds majority, this committee will operate under the "laws" established in this universe. No electricity can be utilized and all actions taken by the committee (including via directives) must be done using magical or other natural methods. Committee members may draw inspiration from potions, charms, plants, and other magical devices mentioned within the Harry Potter universe to take action within the committee.

Rule 49 Silencio Motion

This motion can only be used immediately following the passing of a moderated caucus. If passed by a simple majority, with chair's approval, the Silencing Charm (Silencio) (a charm that renders the victim temporarily mute) will be cast on ONE selected committee member for a designated period of time, but not exceeding 10 minutes or the entire caucus (whichever is shorter). The now silenced member can no longer partake in any committee procedures that require speech. This motion is made to silence individuals who are garrulous, this motion lets other members participate, or prevent the use or misuse of incantations. A character who has been put under Silencio may submit a written statement to the notes via chair which would be read in their name. A character may only be put under Silencio once per day.

Rule 50 Obliviate Motion

A motion that makes the whole committee instantly forget memories, ideas, arguments, or any other proceedings that are pointless toward the debate or hinder the progression of the committee. This motion can only be used immediately following a debate or action that the



The Walworth Barbour

AMERICAN INTERNATIONAL SCHOOL

In Israel Inc.

delegate wants forgotten. It requires a simple majority and chair's approval. If passed, delegates will not be able to reference anything that just happened.

Rule 51 Use of personal British accents

If passed by a simple majority, members of the committee will be required to speak like their respective characters with their best British accent impression. Punishments will be sentenced to those not abiding by this procedure.